

Physics 128 – Senior Lab W26

Prof Philip Lubin

Class website:

<https://www.deepspace.ucsb.edu/classes/physics-128-senior-lab-winter-2026>

<https://ilg.physics.ucsb.edu/Courses/Upper/128A/>

List of my recent classes:

<http://www.deepspace.ucsb.edu/classes/>

My website (Research and Teaching):

<https://www.deepspace.ucsb.edu/>

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Physics 128A MW 1-5:50

Physics 128B TTh 1-5:50

PSR – Broida 1019 – Computer Lab

Some additional software available: Siemens NX (CAD,CAM, FEA), Code V + LightTools (Optical systems analysis) , Astro Art (image processing oriented towards Astro, AstroPlanner (astro objects for observation) ...

Textbooks for Data Analysis

Data Reduction and Error Analysis – Bevington
An Introduction to Data Analysis - Taylor

Phys 128 Lab Manual ([see class website](#))

First week

Broida 3223

1-5:50 PM

Labs are in 3223 and associated rooms

Lab overview

Prereq – Junior or senior standing. Physics majors only. Phys 115 (QM) finished or currently enrolled. NMR, Mossbauer require some QM

What is Senior Lab?

Is it a pain?
Is it fair?
Is it fun?
Will you regret it?

Senior lab consists of five labs done in a sequence of 2 weeks of lab and analysis and write up.

First lab is Gamma Ray Spectroscopy (GRS) using portable Gamma Ray Spectrometer that links to your phone (Android/ iPhone) as well as Windows computer. GRS is new this year. Each of you will BORROW a GRS and explore the radiological world around you. This is NOT a canned lab but one where you will have freedom to explore the world around you via radioactivity. You will “write a lab” around what you find.

Virtually everything in your life is radioactive including YOU!

See class website for detailed information. See also my Phys 150 F 25 (Nuclear Weapons) for much more detail on radiological effects from natural sources of radiation including cosmic rays as well as human made sources such as medical procedures such as X-rays, CAT scans, nuclear reactors and nuclear weapons above ground tests in the past.

Write up due week following each lab.

Regular labs start in two weeks.

Lab start dates: 1/19, 2/3, 2/16, 2/30

Prereq – Junior or senior standing. Physics majors only. Phys 115 (QM) finished or currently enrolled. NMR, Mossbauer require some QM

You will have to keep a lab notebook.

See Canvas for details

In addition to the notebook you will turn in a paper for each lab. See Canvas for details.

The paper:

Theory – physics behind the experiment.

Experimental Technique

Data summary

Analysis including error analysis

Conclusions – what worked what failed

What you would change about the lab

POINT

Physics Organization for Innovation and Technology Organized and run by Physics undergrads

<https://www.deepspace.ucsb.edu/outreach/point-undergraduate-physics-organization-for-innovation-and-technology>

UCSB has a site license for Siemens NX. This is the full version and not a student version. Very high end CAD/CAM/FEA.

UCSB Access to Siemens NX Install (must have valid ucsb.edu email):

https://web.physics.ucsb.edu/~pcs/policies/NX_Agreement.html

Some useful links:

UCSB VPN: www.ets.ucsb.edu/services/campus-vpn

Free student licenses for electronics and mechanical design:

Altium Student License (Free while student, needs renewal every 6 months):

<https://www.altium.com/solutions/academic-programs/student-licenses>

Youtube Video Series introducing Altium 20 (I have spoken with the creator of this video series and he has offered to help teach students):

https://www.youtube.com/playlist?list=PLDclr_SCaTAXEpaE0uf9RDQUNtW5YSoxW

Cadence OrCAD Free Student License (OrCAD is the lighter version of their professional tool Allegro, however they are similar enough that learning one will translate pretty well to the other):

<https://www.orcad.com/orcad-academic-program>

Cadence Orcad Youtube Tutorial Series (same creator/instructor as Altium tutorial):

https://www.youtube.com/playlist?list=PLDclr_SCaTAwUiJYgKDOUQvv6TJRj6fXx

Siemens NX (CAD/FEA/CAM) Free Student License (if you use the full NX license

<https://blogs.sw.siemens.com/nx-design/nx-student-edition-free-download/>

List of labs to choose from (not all labs are available sometimes)

See class website and:

ilg.physics.ucsb.edu/Courses/Upper/128A/index.html

Labs

HD Isotope shift

Holography (**not available currently**)

Interferometer

Laser Properties

Mossbauer

Pulsed Nuclear Magnetic Resonance

Vacuum Techniques (**not available currently**)

Muon Physics

Cloud Chamber

Electron Properties

Gamma Ray Spectroscopy

Gravitational Constant - Cavendish experiment

Microwave Optics

Noise



Electron Properties



**Cavendish Torsion Balance
(Big G)**



Cloud Chamber



Gamma Ray Spectroscopy



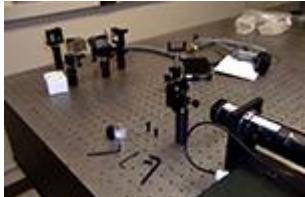
H-D Isotope Shift



Holography



Interferometry





Laser Properties



Microwave Optics



Mossbauer Effect



Muon Physics



Nuclear Magnetic Resonance

[University of Washington Paper \[PDF\]](#)

[Conceptual Tour \[PDF\]](#)

A good overview.



Noise

[Some Theory \[PDF\]](#)



Vacuum Techniques

Lab Partners – group of two per lab, perhaps three if odd number.

Course Materials

1. A lab notebook. See Canvas
2. Access to Wolfram's *Mathematica* software. Installed on all lab computers, many UCSB computer-cluster computers, and in the PSR. If you want a copy on a personal machine check <http://store.wolfram.com/catalog/>. There is no physics department or UCSB license with additional discounts.
3. Keep your data backed up. You can additionally use a USB thumb drive if you want to work on your data at home.
4. Books on statistics and data analysis. Data Reduction and Error Analysis (Bevington) and An introduction to Error Analysis (Taylor) - **see class website**

Schedule

WEEK	Dates	Activity
1		General Course and radioactivity Lecture – GRS discussion
2		Continue on GSR work
3		Lab 1 start – GSR “lab” report due
4		Lab 1 Continue lab
5		Lab 2 start – Lab 1 report due
6		Lab 2 continue
7		Lab 3 start – Lab 2 report due
8		Lab 3 continue
9		Lab 4 start – Lab 3 report due
10		Lab 4 continue – turn in lab report at end

Labs

HD Isotope shift

Hydrogen has three isotopic states – the normal hydrogen nucleus is one proton and no neutrons, Two other nuclear isotopes are possible – Deuterium (D) has one proton and one neutron and Tritium (T) has one proton and two neutrons. D occurs on Earth at 154 ppm (~1/6500) in water. D is stable (not radioactive) T is radioactive 12.32 year half life -> decays to $\text{He-3} + \text{e} + \text{anti-e} - \text{neutrino}$
H, D, T have different nuclear masses -> reduced mass in atom (nucleus + e) is different -> electronic structure (spectrum) is different.

Purpose of Experiment is to measure this spectral difference - known as an isotope shift

Holography

Greek, *όλος-hòlòs* whole + *γραφή-grafē* write

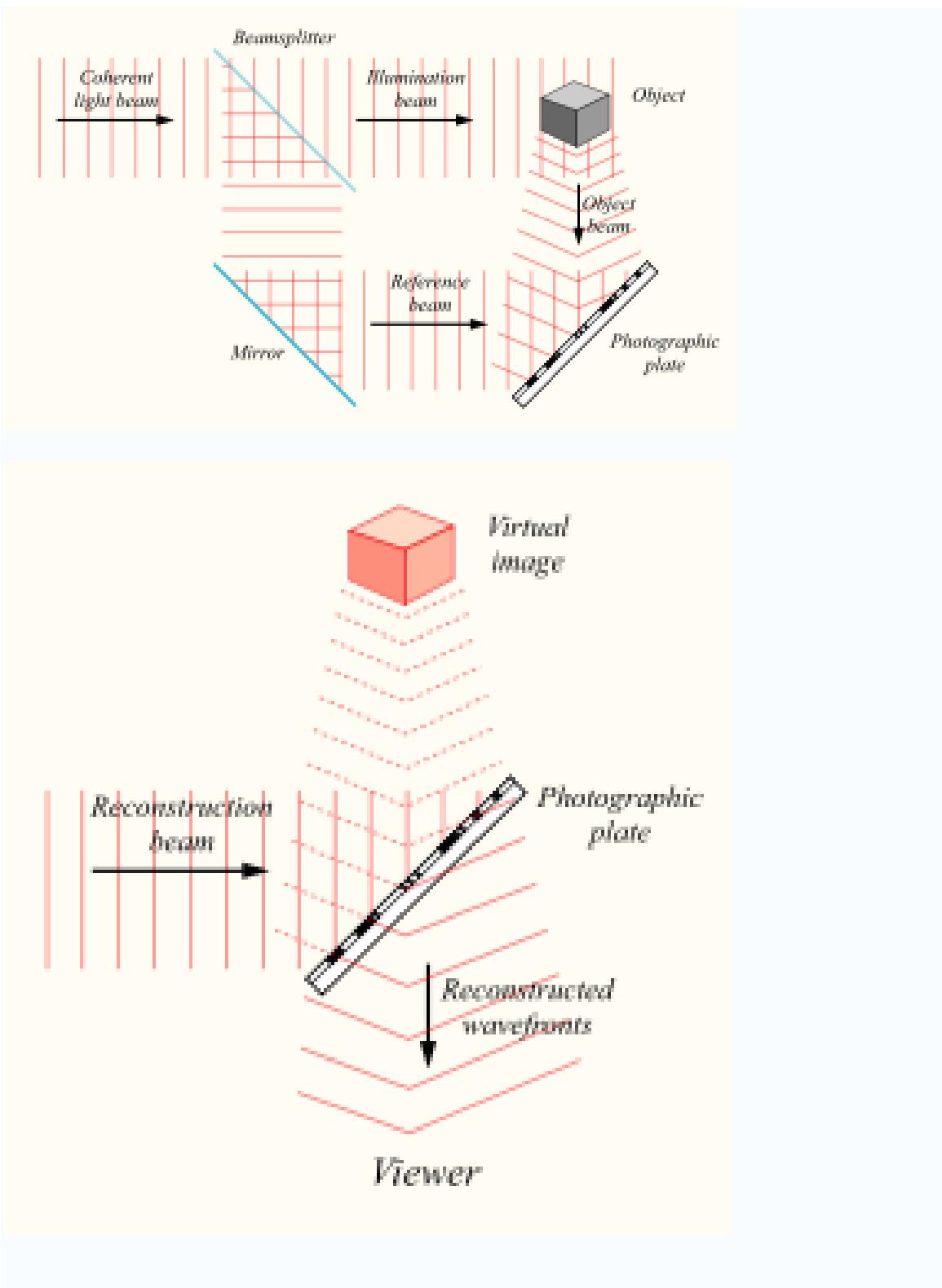
Invented in 1947 by Hungarian physicist Dennis Gabor (1900–1979). Nobel Prize in physics in 1971.

First 3D holograms were made by Yuri Denisyuk in the USSR in 1962 and slightly later by Emmett Leith and Juris Upatnieks at University of Michigan in 1962.

Note that Holography was first developed in 1947 BEFORE lasers were developed in 1960's.

Holography only became useful after lasers were developed though white light holography is possible.

Holography is different than normal imaging in that phase information is encoded in the imaging process rather than just intensity. Hence phase coherent illumination is needed. Holograms are like diffraction gratings. Two types of holograms are transmission (Leith and Upatnieks) and reflection (Denisyuk). Recording and reconstruction are as follows.



Holograms have tremendous practical value. **Holographic** For example the **Versatile Disc (HVD)** is an optical disc which can hold up to 4 TB – 160 times that of Blu Ray HD-DVD.

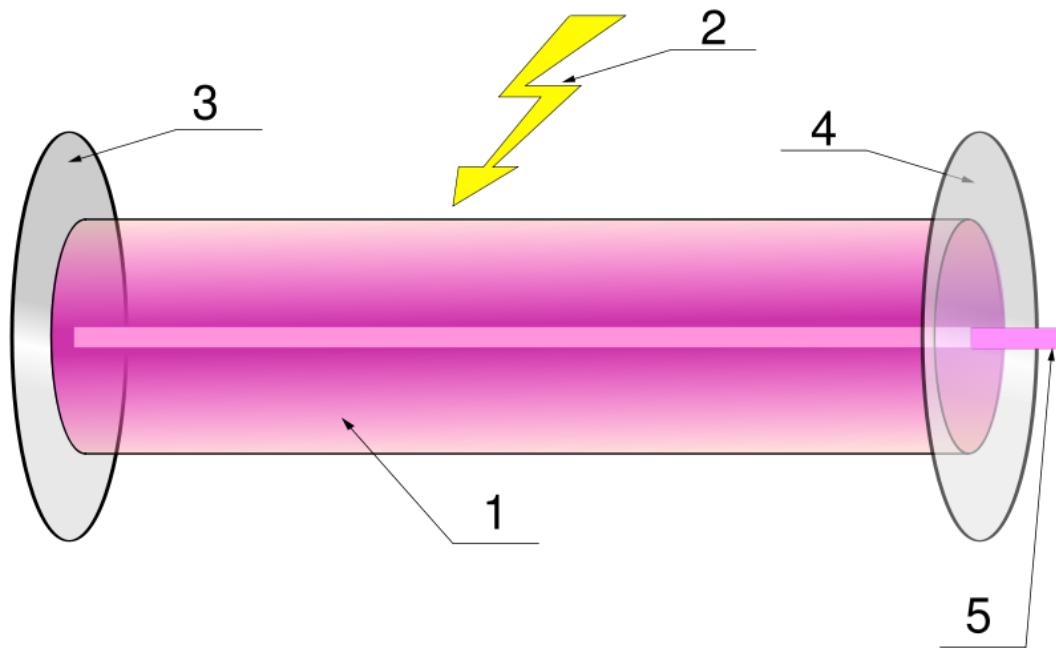
Laser properties

LASER = Light Amplification by Stimulated Emission of Radiation

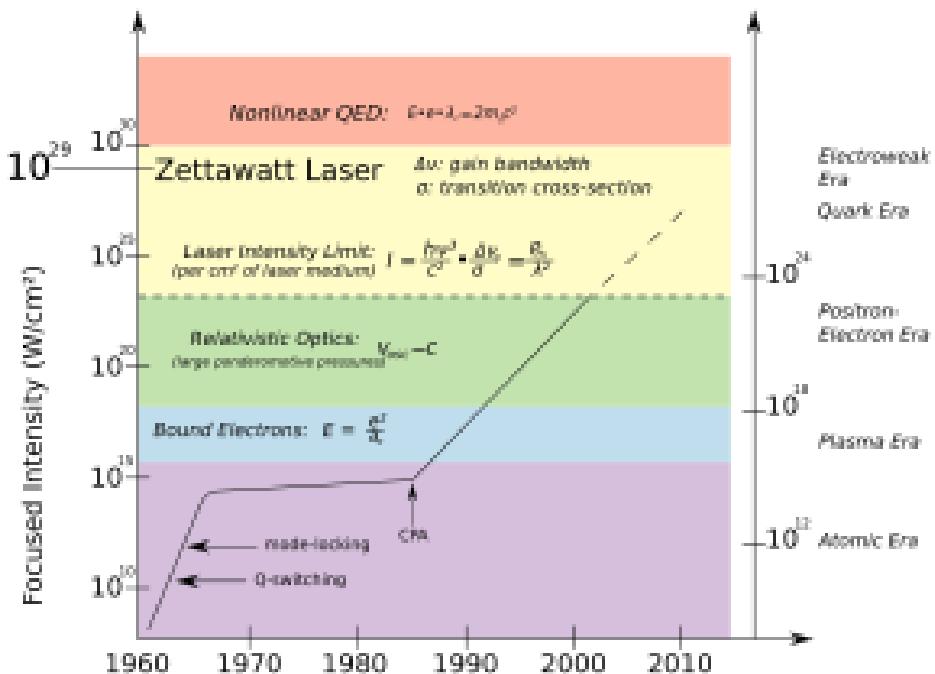
The first working laser was made in May 1960 by Theodore Maiman at Hughes Research Laboratories.

LASER's were preceded by the development of MASER's (Microwave Amplification by Stimulated Emission of Radiation) - Townes et al – Nobel Prize 1964

LASER's use coherent amplification by inverted population states.



Very active field of research with enormous commercial value. LASER's are also used in military applications and "LASER blasters" may become reality in the near future. Inertial fusion, laser missile defense, ...



Mossbauer

The **Mössbauer effect** ([German](#): *Mößbauer* [*Meß-Bauer*]), discovered by [Rudolf Mössbauer](#) in [1957](#), the resonant and recoil-free emission and absorption of [gamma rays](#) by atoms bound in a solid.

[Nobel Prize in Physics](#) in [1961](#) together with [Robert Hofstadter](#)'s research of [electron scattering](#) in atomic nuclei.

The fundamental discovery was that some systems behave as though an individual radioactive nuclei behaves as though it is “locked” in the macroscopic matrix of the bulk material and not like an individual nucleus. Hence when it decays it does not recoil very

much. **Sometimes called “Recoilless emission and absorption”.**

Mossbauer gamma rays produced by nuclear transitions: from a high-energy state, to a stable low-energy state. The energy of the emitted gamma ray corresponds to the energy of the nuclear transition, **minus an amount of energy that is lost as recoil to the emitting atom.**

If the lost "recoil energy" is small compared with the energy linewidth of the nuclear transition, then the gamma ray energy still corresponds to the intrinsic energy of the nuclear transition, and the gamma ray can be absorbed by a second atom of the same type as the first. This emission and subsequent absorption is called **resonance**. Additional recoil energy is also lost during absorption, so in order for resonance to occur the recoil energy must actually be less than half the linewidth for the corresponding nuclear transition.

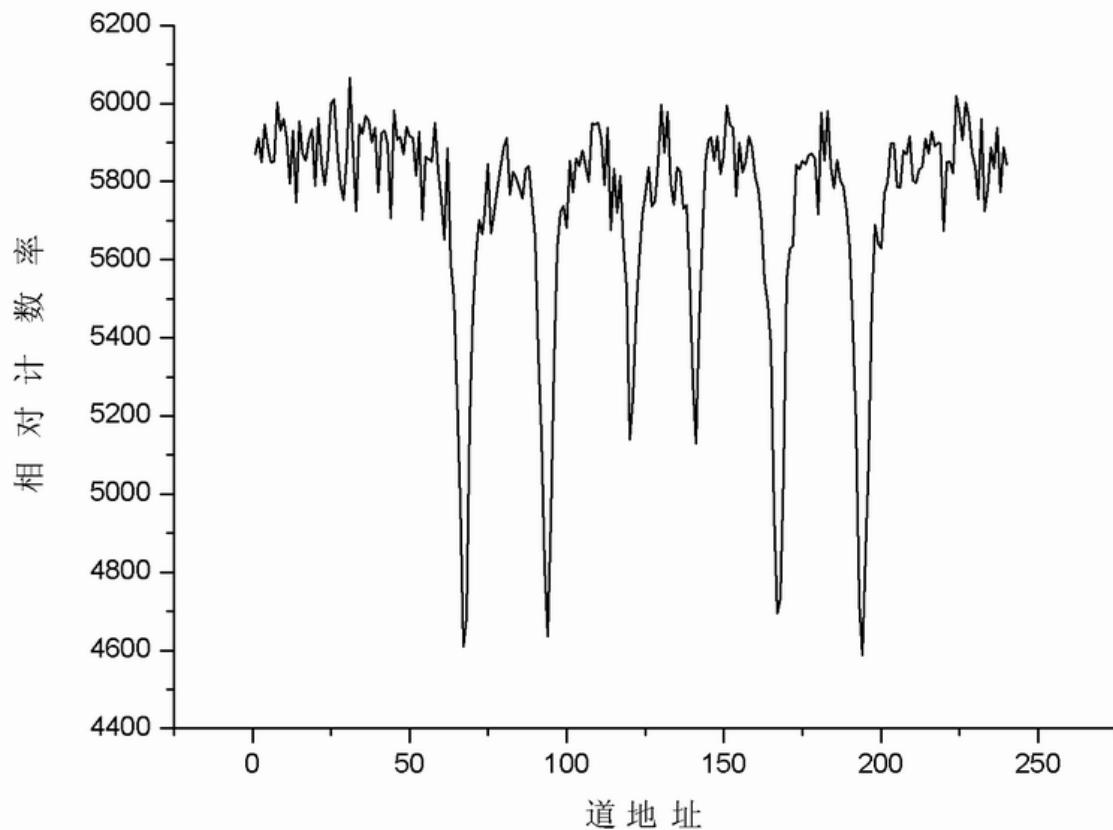
The amount of lost energy is described by the equation:

$$E_R = \frac{E_\gamma^2}{2Mc^2}$$

where E_R is the energy lost as recoil, E_γ is the energy of the gamma ray, M is the mass of the emitting or absorbing body. In the case of a gas the emitting and absorbing bodies are atoms, so the mass is small, resulting in a large recoil energy (note $1/M$ dependence), which prevents resonance. The same equation applies for recoil energy losses in x-rays, but the photon energy is much less, resulting in a lower energy loss, which is why gas-phase resonance could be observed with x-rays. Note E_γ^2 dependence.

In a solid, the nuclei are bound to the lattice and do not recoil in the same way as in a gas. The lattice as a whole recoils but the recoil energy is negligible because the M in the above equation is the mass of the whole lattice. However, the energy in a decay can be taken up (or supplied by) lattice vibrations. The energy of these vibrations is quantised in units known as *phonons*. The Mössbauer effect occurs because there is a finite probability of a decay occurring involving no phonons. Thus in a fraction of the nuclear events (the **recoil-free fraction**), the entire crystal acts as the recoiling body, and these events are essentially recoil-free. In these cases, since the recoil energy is negligible, the emitted gamma rays have the appropriate energy and resonance can occur.

Some (depending on the half-life of the decay), gamma rays have very narrow linewidths. Thus they are very sensitive to small changes in the energies of nuclear transitions. Gamma rays can be used as a probe to observe the effects of interactions between a nucleus and its electrons and those of its neighbors. This is the basis for [Mössbauer spectroscopy](#), which combines the Mossbauer effect with the [Doppler effect](#) to monitor such interactions.



Iron 57 Mossbauer spectrum – absorption spectrum 14.7 Kev line

Vertical axis is photon count, horizontal is velocity bin

Some Mossbauer application

Pound-Rebka experiment is an experiment to test Einstein's theory of general relativity. It was proposed and tested by R. V. Pound and G. A. Rebka Jr. in 1959,^[1] It is a gravitational redshift experiment, measuring the redshift of gamma rays in a

gravitational field, or, equivalently, a test of the general relativity prediction that clocks should run at different rates at different places in a [gravitational field](#). Considered to be the experiment that ushered in an era of *precision* tests of general relativity.

When an atom transits from an excited state to a base state, it emits a photon with a specific frequency and energy. When the same atom in its base state encounters a photon with that same frequency and energy, it will absorb that photon and transit to the excited state. If the photon's frequency and energy is significantly different (greater than the linewidth) the atom cannot absorb it. When the photon travels through a gravitational field, its frequency and therefore its energy will change due to the gravitational redshift. Thus as a result the receiving atom can no longer absorb it if the gravitation shift shifts the energy outside the linewidth.

If you move the emitting atom with just the right speed relative to the receiving atom the resulting [doppler shift](#) will cancel out the gravitational red shift and the receiving atom will be able to absorb the photon (resonance). The relative speed of the atoms is therefore a measure of the gravitational redshift.

Pound-Rebka used an elevator shaft at Harvard. The height was 22.5 meters. The fractional change in energy is given by $\delta E/E = gh/c^2 = 2.5 \times 10^{-15}$. This is very small and is where the Mossbauer effect becomes appropriate. The 14 keV [gamma rays](#) emitted by [iron-57](#) when it transitions to its base state proved to be sufficient for this experiment.

A solid sample containing gamma rays emitting [iron](#) (^{57}Fe) was placed in the center of a [loudspeaker](#) cone which was placed near the roof of the building. Another sample containing ^{57}Fe was placed in the basement. **The gamma rays traveled through a [Mylar](#) bag filled with helium to minimize scattering of the gamma rays.** A [scintillation counter](#) was placed below the receiving ^{57}Fe sample to detect the gamma rays that were not absorbed by the receiving sample. By vibrating the speaker cone the gamma ray source moved with varying speed, thus creating varying doppler shifts. When the doppler shift canceled out the gravitational redshift, the receiving sample absorbed gamma rays and the number of gamma rays detected by the scintillation counter dropped accordingly. The variation in absorption was correlated with the speed of the speaker and thus the doppler shift. To compensate for possible [systematic errors](#), Pound and Rebka varied the speaker frequency between 10 Hz and 50 Hz,

interchanged the source and absorber-detector, and used different speakers (ferroelectric and moving coil magnetic [transducer](#)).

The result confirmed that the predictions of general relativity were borne out at the 10% level. This was later improved to better than the 1% level by Pound and Snider.

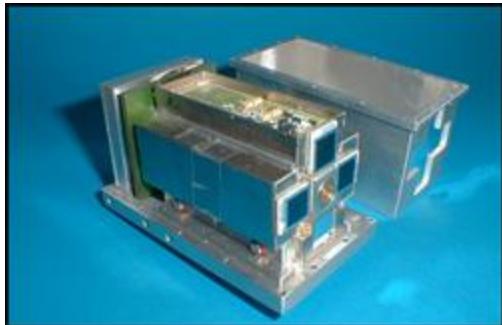
Later another test involving a [hydrogen maser](#) increased the accuracy of the measurement to about 10^{-4} .



Harvard Jefferson Lab – Pound-Rebka used attic to basement shaft.

Mars Rover – Mössbauer Spectrometer

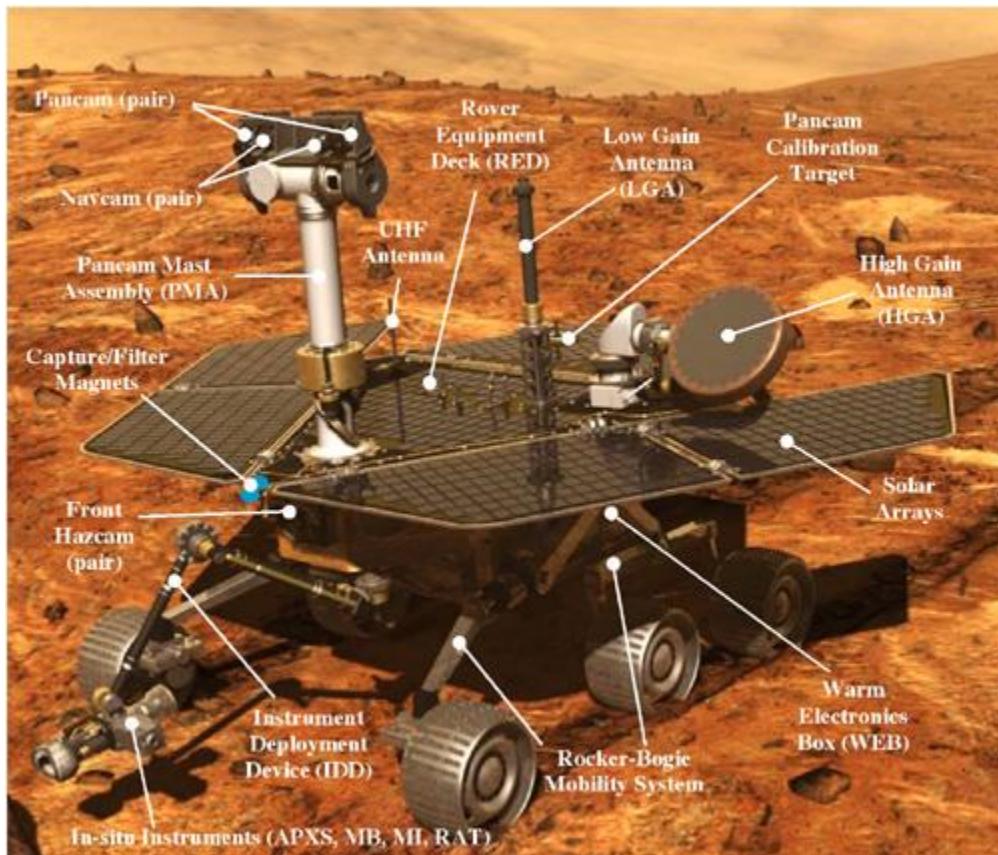
Mössbauer Spectrometer (MB)



Many of the minerals that formed rocks on Mars contain iron, and the soil is iron-rich. The Mössbauer Spectrometer is an instrument that was specially designed to study iron-bearing minerals. Because this science instrument is so specialized, it can determine the composition and abundance of these minerals to a high level of

accuracy. This ability can also help us understand the magnetic properties of surface materials.

The Mössbauer Spectrometer sensor head is small enough to fit in the palm of your hand. It is one of four instruments mounted on the turret at the end of the [rover arm](#). Its electronics are housed inside the [body of the rover](#) (in the Warm Electronics Box, or WEB). Measurements are taken by placing the instrument's sensor head directly against a rock or soil sample. One Mössbauer measurement takes about 12 hours.



Nuclear Magnetic Resonance (NMR)

This is a very important effect with wide use in medicine and industry.

Nuclear magnetic resonance (NMR) is a quantum mechanical magnetic property of an atom's nucleus. NMR also commonly refers to a family of scientific methods that exploit nuclear magnetic resonance to study molecules.

All nuclei that contain odd numbers of protons or neutrons have an intrinsic magnetic moment and angular momentum. The most commonly measured nuclei are hydrogen and carbon-13, although nuclei from isotopes of many other elements (e.g. ^{15}N , ^{14}N ^{19}F , ^{31}P , ^{17}O , ^{29}Si , ^{10}B , ^{11}B , ^{23}Na , ^{35}Cl , ^{195}Pt) can also be observed.

NMR resonant frequencies for a particular substance are directly proportional to the strength of the applied magnetic field, in accordance with the equation for the Larmor precession frequency.

$$\vec{\Gamma} = \vec{\mu} \times \vec{B} = \gamma \vec{J} \times \vec{B}$$

where γ is the gyromagnetic ratio which is the proportionality constant between the magnetic moment and the angular momentum. The Larmor frequency is:

$$\omega = \gamma B$$

Classical Charged Body Gyromagnetic Ratio

Consider a [charged](#) body rotating about an axis of symmetry. It has both a magnetic dipole moment and an angular momentum on account of its rotation. As long as its charge and mass are distributed identically (e.g., both distributed uniformly), its gyromagnetic ratio is

$$\gamma = \frac{q}{2m}$$

where q is its charge and m is its mass. The derivation of this relation is as follows:

Consider an infinitesimally narrow circular ring within the body (the general case follows from integration). Suppose the ring has radius r , area $A = \pi r^2$, mass m , charge q , and angular momentum

$L=mv r$. Then the magnitude of the magnetic dipole moment is

$$\mu = IA = \frac{qv}{2\pi r} * \pi r^2 = \frac{q}{2m} * mvr = \frac{q}{2m} L$$

Thus:

$$\gamma = \frac{q}{2m}$$

Gyromagnetic ratio for an isolated electron

An isolated electron has an angular momentum and a magnetic moment resulting from its spin. This is not a classical effect as the electron is not a classical structure. There is no reason to expect the above classical relation to hold. In fact it does not, giving the wrong result by a dimensionless factor called the electron g-factor, denoted g_e or just g when there is no risk of confusion with gravity:

$$\gamma_e = \frac{-e}{2m_e} g_e = -g_e \mu_B / \hbar,$$

where μ_B is the Bohr magneton

$$\mu_B = \frac{e\hbar}{2m_e}$$

The electron g -factor g_e is a bit more than two, and has been measured to twelve decimal places:

$$g_e = 2.0023193043617(15)$$

(note the 15 is the error in the last two digits – error analysis)

The electron gyromagnetic ratio is given by NIST (National Institute of Science and Technology – Boulder – formerly NBS (National Bureau of Standards) as

$$\gamma_e = 1.760\,859\,770(44) \times 10^{11} \text{ s}^{-1} \text{ T}^{-1}.$$

Gyromagnetic ratio for a nucleus

Protons, neutrons, and many nuclei carry nuclear spin, which gives rise to a gyromagnetic ratio as above. The ratio is conventionally written in terms of the proton mass and charge, even for neutrons and for other nuclei, for the sake of simplicity and consistency. The formula is:

$$\gamma = \frac{e}{2m_p} g = g\mu_N/\hbar,$$

where μ_N is the [nuclear magneton](#), and g is the [g-factor](#) of the nucleon or nucleus in question.

The gyromagnetic ratio of a nucleus is particularly important because of the role it plays in (NMR) and [Magnetic Resonance Imaging](#) (MRI). These procedures rely on the fact that nuclear spins [precess](#) in a magnetic field at the [Larmor frequency](#), which is the product of the gyromagnetic ratio with the magnetic field strength.

Approximate values for some common nuclei are given in the Table below.

Nucleus	$\gamma / 2\pi$ (MHz/T)
1H	42.576
3He	-32.434
7Li	16.546
^{13}C	10.705
^{14}N	3.0766

^{15}N	-4.3156
^{17}O	-5.7716
^{23}Na	11.262
^{31}P	17.235
^{129}Xe	-11.777

NMR studies magnetic nuclei by aligning them with an applied constant [magnetic field](#) and perturbing this alignment using an alternating electric field, those fields being [orthogonal](#). The resulting response to the perturbing magnetic field is the phenomenon that is exploited in [NMR spectroscopy](#) and [magnetic resonance imaging](#), which use very powerful applied magnetic fields in order to achieve high resolution spectra, details of which are described by the [chemical shift](#) and the [Zeeman effect](#).

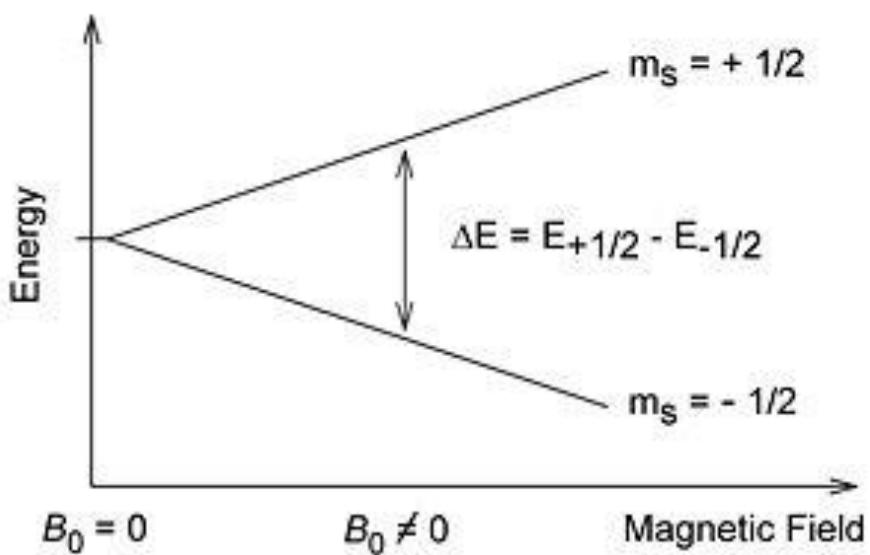


Northwest National Lab – 800 MHz NMR – note superconducting magnet dewar

Spin behavior in a magnetic field

Consider nuclei which have a spin of one-half, like ^1H , ^{13}C or ^{19}F . The nucleus has two possible spin states: $m = \frac{1}{2}$ or $m = -\frac{1}{2}$ (also referred to as up and down or α and β , respectively). The energies of these states are degenerate—that is to say that they are the

same. Hence the *populations* of the two states (i.e. number of atoms in the two states) will be exactly equal at [thermal equilibrium](#).



If a nucleus is placed in a magnetic field, however, the interaction between the nuclear magnetic moment and the external magnetic field mean the two states no longer have the same energy. The [energy](#) of a magnetic moment μ when in a magnetic field B_0 (the zero subscript is used to distinguish this [magnetic field](#) from any other applied field) is given by the negative scalar product of the vectors:

$$E = -\mathbf{B}_0 \cdot \boldsymbol{\mu} = -\mu_z B_0$$

where the magnetic field has been oriented along the z axis.

Hence

$$E = -m\hbar\gamma B_0$$

As a result the different nuclear spin states have different energies in a non-zero magnetic field. In [hand-waving](#) terms, we can talk about the two spin states of a spin $1/2$ as being *aligned* either with or against the magnetic field. If γ is positive (true for most isotopes) then $m = 1/2$ is the lower energy state.

The energy difference between the two states is

$$\Delta E = \hbar\gamma B_0$$

and this difference results in a small population bias toward the lower energy state.

Resonance

Resonant absorption will occur when [electromagnetic radiation](#) of the correct frequency to match this energy difference is applied. The energy of a [photon](#) is $E = h\nu$, where ν is its frequency. Hence absorption will occur when

$$\nu = \frac{\Delta E}{h} = \frac{\gamma B_0}{2\pi}$$

These frequencies typically correspond to the [radio frequency](#) range of the [electromagnetic spectrum](#).

It is this resonant absorption that is detected in NMR.

Nuclear shielding

It might appear from the above that all nuclei of the same nuclide (and hence the same γ) would resonate at the same frequency. This is not the case. The most important perturbation of the NMR frequency for applications of NMR is the 'shielding' effect of the surrounding electrons. In general, this electronic shielding reduces the magnetic field *at the nucleus* (which is what determines the NMR frequency). As a result the energy gap is reduced, and the frequency required to achieve resonance is also reduced. This shift of the NMR frequency due to the chemical environment is called the [chemical shift](#), and it explains why NMR is a direct probe of chemical structure.

Unless the local [symmetry](#) is particularly high, the shielding effect depends on the orientation of the molecule with respect to the external field. In [solid-state NMR](#), [magic angle spinning](#) is required to average out this orientation dependence. This is unnecessary in conventional NMR of molecules in solution since rapid molecular tumbling averages out the anisotropic component of the chemical shift.

Relaxation

The process called population relaxation refers to nuclei that return to the thermodynamic state in the magnet. This process is also called T_1 relaxation, where T_1 refers to the mean time for an individual nucleus to return to its equilibrium state. Once the population is relaxed, it can be probed again, since it is in the initial state.

The [precessing](#) nuclei can also fall out of alignment with each other (returning the net magnetization vector to a nonprecessing field) and stop producing a signal. This is called T_2 relaxation. It is possible to be in this state and not have the population difference required to give a net magnetization vector at its thermodynamic state. Because of this, T_1 is always larger (slower) than T_2 . This happens because some of the spins were flipped by the pulse and will remain so until they have undergone population relaxation. In practice, the T_2 time is the life time of the observed NMR signal, the [free induction decay](#). In the NMR spectrum, meaning the [Fourier transform](#) of the [free induction decay](#), the T_2 time defines the width of the NMR signal. Thus, a nucleus having a large T_2 time gives rise to a sharp signal, whereas nuclei with shorter T_2 times give rise to more broad signals. The

length of T_1 and T_2 is closely related to molecular motion.

Noise Properties in thermal equilibrium

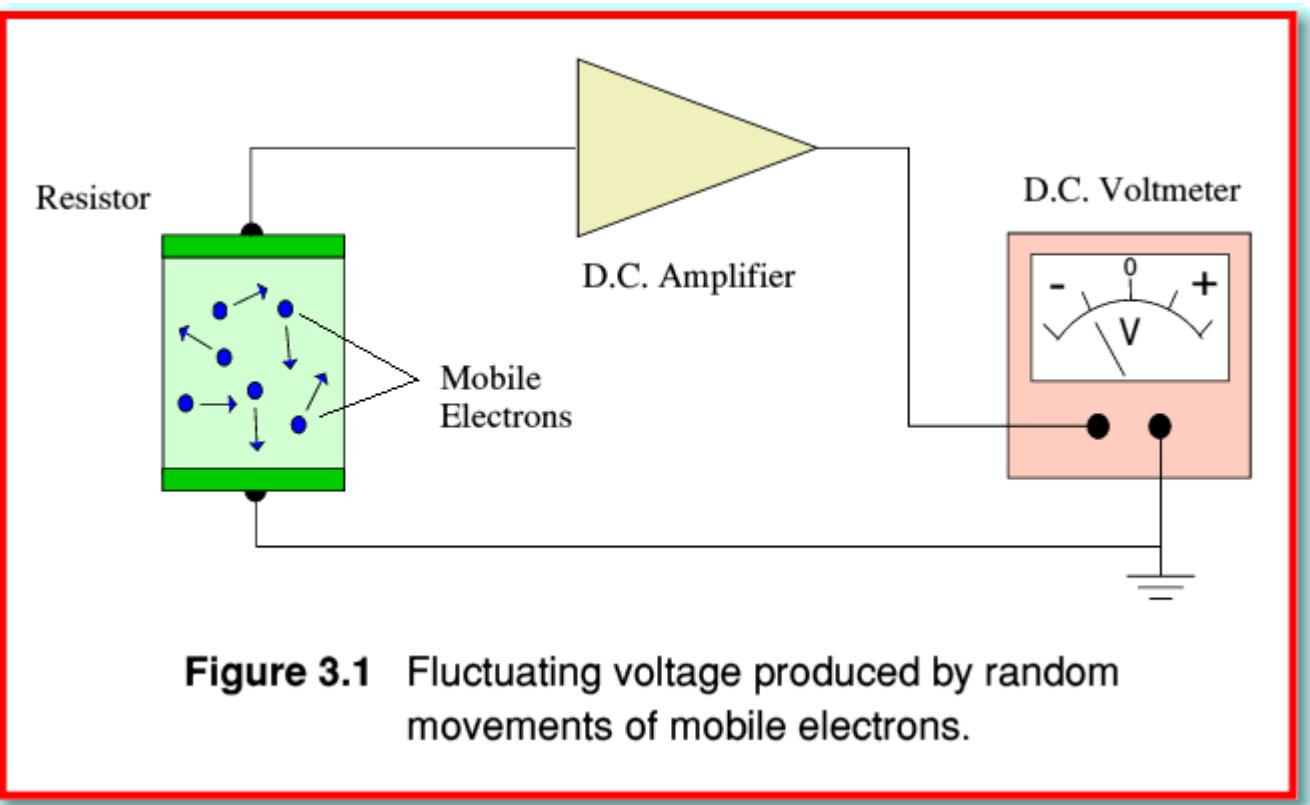
Johnson noise

In 1927 J. B. Johnson observed random fluctuations in the voltages across electrical resistors. A year later H. Nyquist published a theoretical analysis of this noise which is thermal in origin. Hence this type of noise is variously called ***Johnson noise, Nyquist noise, or Thermal noise.***

Consider a resistor as consisting of conductive material with two electrical contacts. In order to conduct electricity the material must contain some charges which are free to move. Treat it as ‘box’ of material which contains mobile electrons (charges) which move around, interacting with each other and with the atoms of the material. At any non-zero temperature we can think of the moving charges as a sort of ***Electron Gas*** trapped inside the resistor box.

The electrons move about in a randomised way — similar to Brownian motion — bouncing and scattering off one another and the atoms. At any particular instant there may be more electrons near one end of the box than the other. This means there will be a difference in electric potential between the ends of the box (i.e. the non-uniform charge distribution produces a voltage across the resistor).

As the distribution fluctuates from instant to instant the resulting voltage will also vary unpredictably.



In the figure a resistor is connected connected via an amplifier to a centre-zero d.c. voltmeter. The meter

readings move randomly in response to the thermal movements of the charges within the resistor.

We can't predict what the precise noise voltage will be at any future moment (**Random Phase**). We can however make some statistical predictions after observing the fluctuations over a period of time.

We can plot a histogram of the results. Choose a voltage 'bin width', dV , and divide up the range of possible voltages into small 'bins' of this size. We then count up how often the measured voltage was in each bin, divide those counts by the total number of measurements, and plot a histogram of the form shown below.

We can use this plot to indicate the likelihood or *probability*

$$p\{V\} \cdot dV$$

that any future measurement of the voltage will give a result in any particular small range

$$V \rightarrow V + dV$$

This type of histogram is called a **Probability Density Distribution** of the fluctuations. From this two conclusions become apparent:

1) Firstly, the average of all the voltage measurements will be around zero volts. This isn't a surprise since there's no reason for the electrons to prefer to concentrate at one end of the resistor. For this reason, the average voltage won't tell us anything about how large the noise fluctuations are.

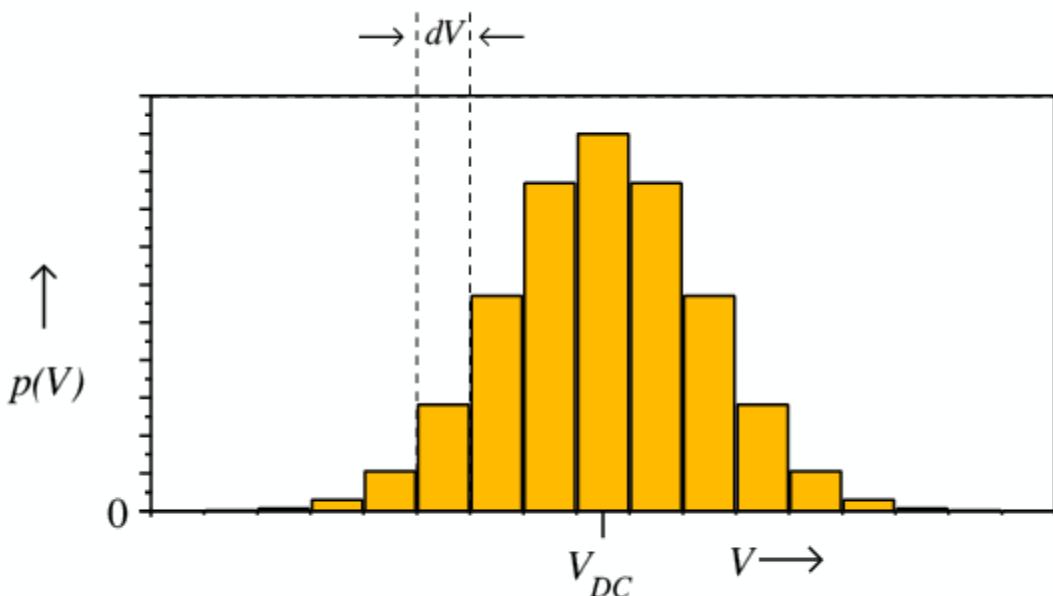


Figure 3.2 Histogram of some noise voltage measurements.

2) Secondly, the histogram will approximately fit what's called a **Normal (or Gaussian)** distribution of the form

$$p\{V\} \cdot dV \propto \text{Exp}\left\{\frac{-2V^2}{\sigma^2}\right\}$$

where σ is the “Standard Deviation”.

(This is in the limit of an infinite number of measurements) Small numbers of measurements won't generally show a nice Gaussian plot with its centre at zero) The value of σ which fits the observed distribution indicates how wide the distribution is, and is **measure of the amount of noise**.

The **standard deviation σ** is useful for theoretical reasons since the probability distribution is Gaussian. However it is more generally used to quantify a noise level in terms of an ***rms* or *root-mean-square*** quantity.

Imagine making a series of m measurements of the voltage (in this case)

$$v_1 + v_2 + \dots + v_j + \dots + v_m$$

We then calculate the rms voltage level which is defined as

$$v_{rms} = \sqrt{\sum_{j=1}^m \frac{v_j^2}{m}}$$

In general we can simplify things by using the ‘angle brackets’, $\langle \rangle$, to indicate an averaged quantity. The expression above for the RMS becomes

$$v_{rms} = \sqrt{\langle v_j^2 \rangle}$$

$$v_j^2$$

Since v_j^2 will be always be positive or zero the RMS is always be positive whenever the Gaussian noise distribution has a width greater than zero.

The wider the distribution, the larger the rms voltage level.

Hence, unlike the mean voltage, the rms voltage is a useful indicator of the noise level.

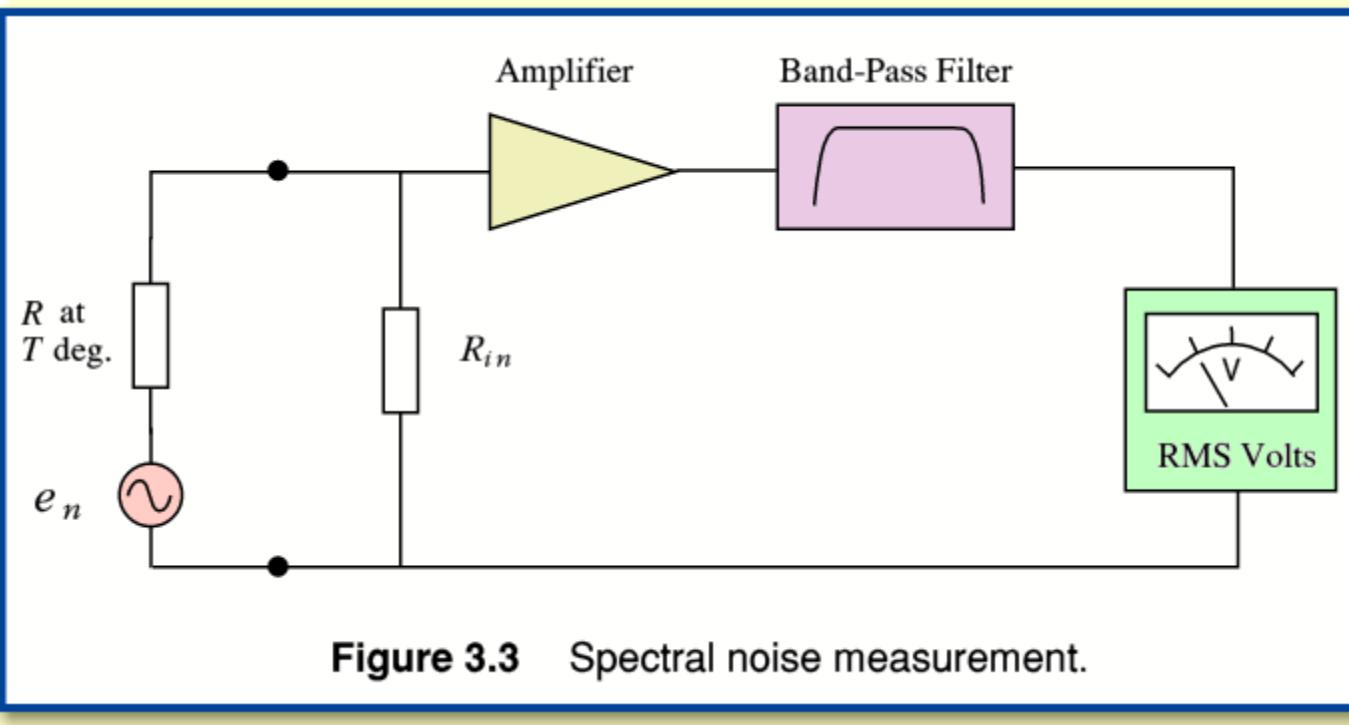
The rms voltage is of particular usefulness in practical situations because the amount of **power associated with a given voltage varies in proportion with the voltage squared**. Hence the average power level of some noise fluctuations can be expected to be proportional to

$$v_{\text{rms}}^2$$

Since thermal noise comes from thermal motions of the electrons **we can only get rid of it by cooling the resistor down to absolute zero** (which we cannot).

More generally, we expect the thermal noise level to vary in proportion with the temperature.

Up to now we looked at the statistical properties of noise in terms of its overall rms level and probability density function. Now we will show another way to think about Johnson noise.



As in figure 3.1 we're looking at the Johnson noise produced by a resistor. In this case the voltage fluctuations are amplified and passed through a *band-pass filter* to an rms voltmeter. **The filter only allows through frequencies in some range**

$$f_{\min} < f < f_{\max}$$

The filter is said to **pass a *bandwidth***

$$B = f_{\max} - f_{\min}$$

$$R_{in}$$

is the **input resistance of the amplifier**. Note that this diagram uses a common method of pretending that the noise generated in the resistor is actually coming from an invisible **random voltage generator**,

$$e_n$$

connected in series with an ‘ideal’ (i.e. **noise-free**) resistor. If we build a system like this we find that the rms fluctuations seen by the meter imply that the (imaginary) noise generator produces an average voltage-squared

$$\langle e_n^2 \rangle = 4kTBR$$

where: k is *Boltzmann's Constant* ($=1.38 \times 10^{-23}$ Ws/K); T is the resistor's temperature in Kelvin; R is its resistance in Ohms; and B is the bandwidth (in Hz) over which the noise voltage is observed.

In practice, the amplifier and all the other items in the circuit will also generate some noise. For now, however, we will assume that the amount of noise produced by R is large enough to swamp any other sources of random fluctuations. Applying Ohm's law to figure above we can say that the current entering the amplifier (i.e. flowing through R_{in}) must be

$$i = \frac{e_n}{(R + R_{in})}$$

The corresponding voltage seen at the amp's input (across R_{in}) will be

$$v = iR_{in} = \frac{e_n R_{in}}{(R + R_{in})}$$

hence the mean noise power entering the amplifier will be

$$N = \langle iv \rangle = \frac{\langle e_n^2 \rangle R_{in}}{(R + R_{in})^2}$$

For a given resistor, R , we can maximize this by taking the derivative with respect to R . We then find that the power is maximized when

$$R_{in} = R$$

This is sometimes called a **matched load**. If we calculate the power as above for this we get the *Maximum Available Noise Power*

$$P_{max} = \langle e_n^2 \rangle / 4R$$

We can show from statistical mechanics that this system is equivalent to a single mode system and the power per mode in a system that is in thermal equilibrium is $\langle P_{per\ mode} \rangle = kT\beta$ or kTB where $\beta=B$ is the detection bandwidth.

If we view this system as being in thermal equilibrium we have

$$\langle P_{per\ mode} \rangle = kT\beta = P_{max} = \langle e_n^2 \rangle / 4R$$

and hence

$$\langle e_n^2 \rangle = 4kTBR$$

This is the Johnson noise voltage **squared**.

The Johnson noise is thus $e_n = (4 kT\beta R)^{1/2}$

This represents the highest thermal noise power we can get to enter the amplifier's input terminals from the resistor. To achieve this we have to *match* the source and amplifier input resistances.

The *Noise Power Spectral Density* (NPSD) or just PSD at any frequency **is defined as the noise power in a 1 Hz bandwidth at that frequency.** Putting $B=1$ we can see that Johnson noise has a maximum available NPSD of just kT i.e. it only depends upon the absolute temperature and the value of Boltzmann's constant.

This means that Johnson noise has an NPSD which doesn't depend upon the fluctuation frequency. The same result is true of shot noise and many other forms of noise. Noise which has this character is said to be **White Noise** since we see the same power level in a fixed bandwidth at every frequency.

In practice no power spectrum can be truly **white** over an infinite frequency range. This is because the total power, integrated over the whole frequency range, would be infinite. In any real situation, the noise generating processes will be subject to some inherent mechanism which produces a finite noise

bandwidth. In practice real systems will only be able to respond to a small range of frequencies which is much smaller than the actual bandwidth of the noise being generated. This will limit any measured value for the total noise power.

For most purposes we can consider thermal and shot noise as ‘white’ over any frequency range of interest.

It is worth noting that electronic noise levels are often quoted in units of ***Volts per root Hertz or Amps per root Hertz.***

Common units for typical audio amplifiers are quoted in $\text{nV}/\sqrt{\text{Hz}}$ or $\text{pA}/\sqrt{\text{Hz}}$.

These figures are sometimes referred to as the NPSD though strictly speaking this is incorrect since power would be in $(\text{volts})^2$ or $(\text{amps})^2$.

This is because most measurement instruments are normally calibrated in terms of a voltage or current. For white noise we can expect the total noise level to be proportional to the measurement bandwidth.

The ‘odd’ units of NPSD’s quoted per root Hertz is a reminder that a **noise level specified as an rms voltage or current** will increase with the square root of the measurement bandwidth.

Shot noise

Many forms of random process produce a Gaussian or Normal distribution of noise. Johnson noise occurs in all (non zero resistance) systems which aren't at absolute zero, hence it can't be avoided in normal electronics. Consider superconducting electronics that have $R=0$ however.

Another form of noise which is, in practice, unavoidable is ***Shot Noise***. As with thermal noise, this arises because of the **quantization of electrical charge** and hence you are **ultimately counting charges** and thus **subject to counting statistics** (remember voting and counting statistics).

Imagine a current flowing along a wire. While we often think of current as being the flow of positive charges it is almost always the flow of electrons and hence negative charges having charge $q \sim 1.6 \times 10^{-19}$ Coulombs.

To define the current we can imagine a surface through which the wire passes and count the number of charges, n , which cross the surface in a time, t . The

current, i , observed during each interval will then simply be given by

$$i = \frac{q n}{t}$$

One amp will thus be about **6 million trillion electrons per second (6×10^{18})!**

While there will be an average flow of electrons in one direction there will also be a substantial random component due to thermal (Brownian) motion. Each electron will have its own (almost) random velocity and separation from its neighbors.

When we repeatedly count the number of carriers passing thru a cross section of the wire in a given time interval in a series of m successive time intervals of equal duration, t , **we find that the counts will fluctuate randomly (we have to be very careful with this term)** from one interval to the next. Using these counts we can say that the typical (average) number of charges seen passing during each time t is

$$\langle n \rangle = \sum_{j=1}^m \frac{n_j}{m}$$

where n_j

is the number observed during the j th interval. The mean current flow observed during the measurement time will therefore be

$$I = \frac{\langle n \rangle q}{t}$$

During any specific time interval the observed current will be

$$i_j = \frac{n_j q}{t}$$

which will generally differ from the average I by an unpredictable amount.

The effect of these variations is therefore to make it appear that there is a randomly fluctuating noise current superimposed on the nominally steady current, I .

This is called **Shot Noise**.

The size of the current fluctuation

$$\Delta i_j$$

during each time period can be defined in terms of the variation in the numbers of charges passing in the period

$$\Delta n_j$$

i.e. we can say that

$$\Delta i_j = \frac{q\Delta n_j}{t} \quad \text{where} \quad \Delta n_j = n_j - \langle n \rangle$$

As with Johnson noise, we can make a large number of counts and determine the magnitude of the noise by making a statistical analysis of the results.

Once again we find that the resulting values have a Gaussian or *Normal* distribution in the limit of an infinite number of measurements.

By definition we can expect that

$$\langle \Delta n \rangle = 0$$

(since $\langle n \rangle$ is arranged to be the value which makes this true).

Hence, as with Johnson noise, we should use the **mean-squared variation, not the mean variation, as a measure of the amount of noise**. In this case,

taking many counts and performing a statistical analysis, we find that

$$\langle \Delta n^2 \rangle \approx \langle n \rangle$$

This is the result we discussed with counting or voting statistics.

Combining the above expressions we can link the magnitude of the current fluctuations to the mean current level and say that

$$\langle \Delta i^2 \rangle = \frac{q^2 \langle \Delta n^2 \rangle}{t^2} = \frac{q^2 \langle n \rangle}{t^2} = \frac{q^2}{t^2} \times \frac{It}{q} = \frac{qI}{t}$$

Hence we find that the **mean square** of the random current fluctuations is approximately proportional to the average current while the **RMS** is proportional to the **square root of the current**. When done correctly with matching you get an increase of a factor of 2 so $\langle \Delta I^2 \rangle = 2 q I/t$. Since the current shot noise is normally quoted per root Hz ($t=1$ sec) for $\langle \Delta I^2 \rangle^{1/2}$ and per Hertz for $\langle \Delta I^2 \rangle$ and hence

$$\langle \Delta I^2 \rangle = 2 q I \text{ per Hz}$$

$$\langle \Delta I^2 \rangle^{1/2} = (2 q I)^{1/2} \text{ per root Hz}$$

Since some current and voltage is always necessary to carry a signal this noise is unavoidable (unless there's no signal) although we can reduce its level by reducing the magnitude of the signal current.

Here are some numbers for common currents

$\langle \Delta I^2 \rangle^{1/2} \sim 0.57$	nA/\sqrt{Hz}	$I = 1 \text{ amp}$	
$\langle \Delta I^2 \rangle^{1/2} \sim 18$	pA/\sqrt{Hz}	$I = 1 \text{ milli-amp}$	10^{-3}
$\langle \Delta I^2 \rangle^{1/2} \sim 0.57$	pA/\sqrt{Hz}	$I = 1 \text{ micro-amp}$	10^{-6}
$\langle \Delta I^2 \rangle^{1/2} \sim 18$	fA/\sqrt{Hz}	$I = 1 \text{ nano-amp}$	10^{-9}
$\langle \Delta I^2 \rangle^{1/2} \sim 0.57$	fA/\sqrt{Hz}	$I = 1 \text{ pico-amp}$	10^{-12}
$\langle \Delta I^2 \rangle^{1/2} \sim 18$	aA/\sqrt{Hz}	$I = 1 \text{ femto-amp}$	10^{-15}
$\langle \Delta I^2 \rangle^{1/2} \sim 0.57$	aA/\sqrt{Hz}	$I = 1 \text{ atto-amp}$	10^{-18}

Note the relative increase ($\Delta I/I$) as I becomes smaller. Why?

Other sorts of noise

A wide variety of physical processes produce noise. Some of these are similar to Johnson and shot noise in producing a flat noise spectrum. In other cases the noise level produced can be strongly frequency dependent. One of the most common form of frequency-dependent noise is called 1/f noise or sometimes referred to as “flicker noise”.

Unlike Johnson or shot noise which depend upon simple physical parameters (the temperature and current level respectively) 1/f noise is strongly dependent upon the details of the particular system. The term '1/f noise' covers a number of noise generating processes, some of which are poorly understood. For this form of noise the NPSD, S_n , varies with frequency approximately as

$$S_n \approx f^{-n}$$

where the value of the *index*, n , is typically around 1 but varies from case to case over a typical range of $0.5 < n < 2$.

As well as being widespread in electronic devices, random variations with a 1/f spectrum appear in processes as diverse as the traffic flow, the power spectrum of music and even in visual 2D art, the radio emissions from distant galaxies earthquakes ...

Some simple mathematically predictable (not random phase) 'Chaotic' systems may produce this form of fluctuations.

Vacuum Techniques

Life sucks sometimes and so does this lab (it should).

Muon (μ^+ , μ^- NO μ^0) Physics

<https://en.wikipedia.org/wiki/Muon>

- **Properties:** Muons are charged leptons, similar to electrons but approximately 207 times more massive. They have a very short average lifespan of about 2.2 microseconds. and decay into .
- $(\mu^+) \mu^+ \rightarrow e^+ + \nu_e$ (2.2 micro-s – mean lifetime)
- $(\mu^-) \mu^- \rightarrow e^- + (\text{anti}) \nu_e$ (2.2 micro-s – mean lifetime)

Short summary - why Muon's bombard you:

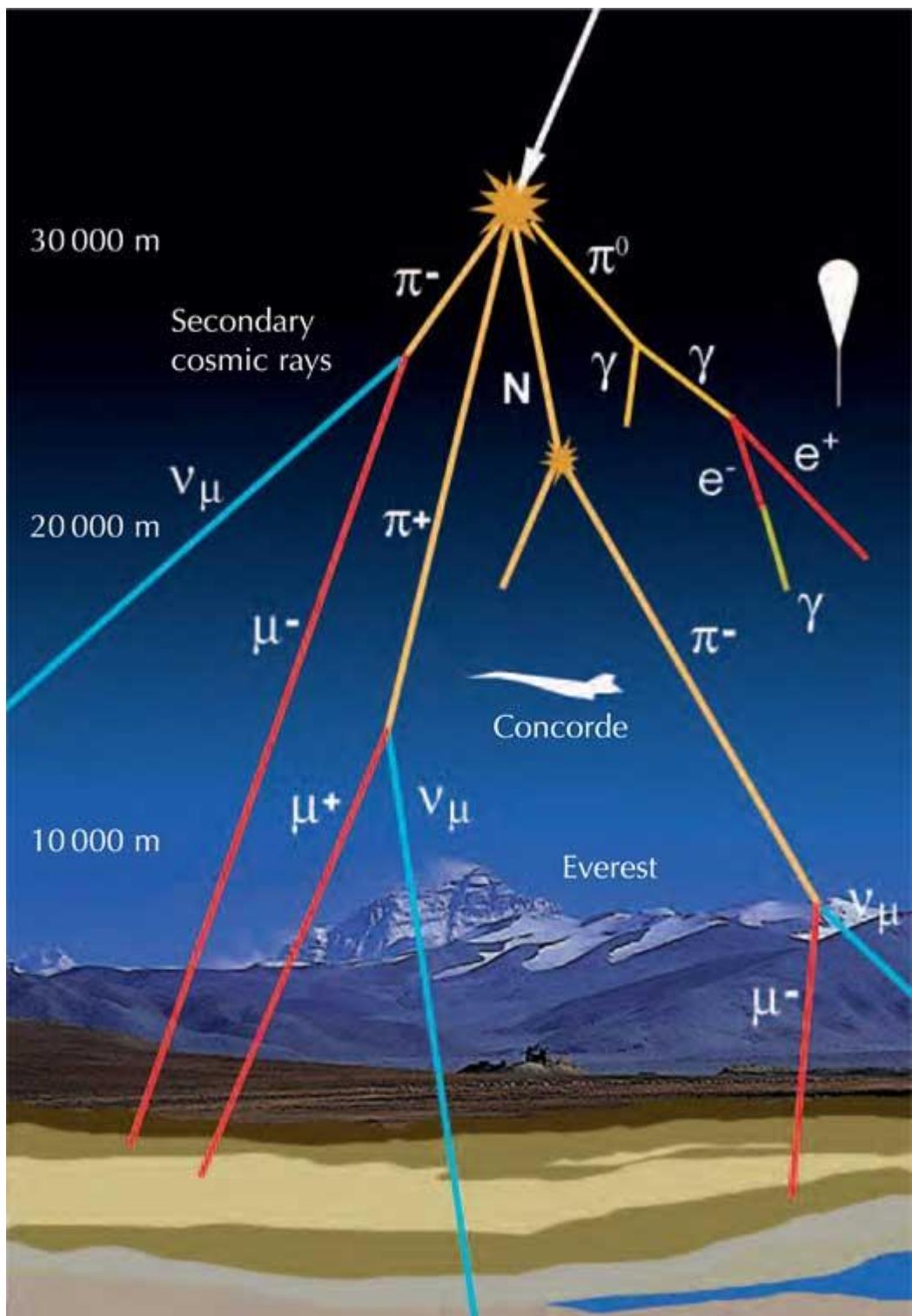
Cosmic Ray Physics and Muon Production in the Earth's atmosphere

https://en.wikipedia.org/wiki/Cosmic_ray

-
- **Formation:** Primary cosmic rays, which are high-energy particles (mostly protons and atomic nuclei) originating from deep space, constantly

bombard Earth's atmosphere at nearly the speed of light. When these particles collide with atmospheric nuclei, they produce a shower of secondary particles, including unstable particles called pions. The pions quickly decay into muons and muon neutrinos.

- **(Pi +) $\Pi^+ \rightarrow \mu^+ + \nu_\mu$ (26 nano-sec – mean lifetime)**
- **(Pi -) $\Pi^- \rightarrow \mu^- + (\text{anti}) \nu_\mu$ (26 nano-sec)**
- **(Pi 0 (Pi naught)) $\Pi^0 \rightarrow \text{two photons}$ (85 atto-sec)**
 - **NOTE $\sim 10^{-8}$ “branching ratio” in leptons such as muon and electrons and positrons**
- **Atto = 10^{-18}**



- **Properties:** Muons are charged leptons, similar to electrons but approximately 207 times more massive. They have a very short average lifespan of about 2.2 microseconds, and decay into .
- **Relativity in Action:** Despite their short lifespan, muons are created at high altitudes (around 15 km) and reach the Earth's surface due to the effects of special relativity, specifically time dilation and length contraction. Traveling at near the speed of light, their "internal clock" runs slower from an Earth-based observer's perspective, allowing them to traverse the distance before decaying.
- **Detection and Applications:** About 10,000 muons pass through every square meter of the Earth's surface every minute ($1 / \text{cm}^2 / \text{min}$) or about 1 "per hand/head per second on Earth's surface" or about one muon hits your head and thus your brain every SECOND!.
- ***IF you FORGET something as you age or in class, blames it on Muons hitting your brain!***
- Because they are highly penetrating, they can travel tens of meters into rock and other dense materials. This property makes them

useful for a non-invasive imaging technique called **muon tomography** or radiography, which has been used to look inside large structures like volcanoes and the Great Pyramid of Giza to search for hidden chambers.

Hypothetical:

The Hypothetical "Nuon" Particle

The term "nuon" has also been introduced within the framework of a specific, non-standard theoretical model called the "theory of Infinite Hierarchical Nesting of Matter".

- **Hypothetical Nature:** In this model, the "nuon" is described as a hypothetical, neutral particle that is an analogue to the muon but differs in origin.
- **Controversial Theory:** This proposed particle is part of a theory that challenges the prevailing Big Bang model and standard cosmological understanding, suggesting that the redshift effect and relic radiation can be explained by interactions of photons with nuons

Cosmic Ray Physics and Muon Production in the Earth's atmosphere

https://en.wikipedia.org/wiki/Cosmic_ray

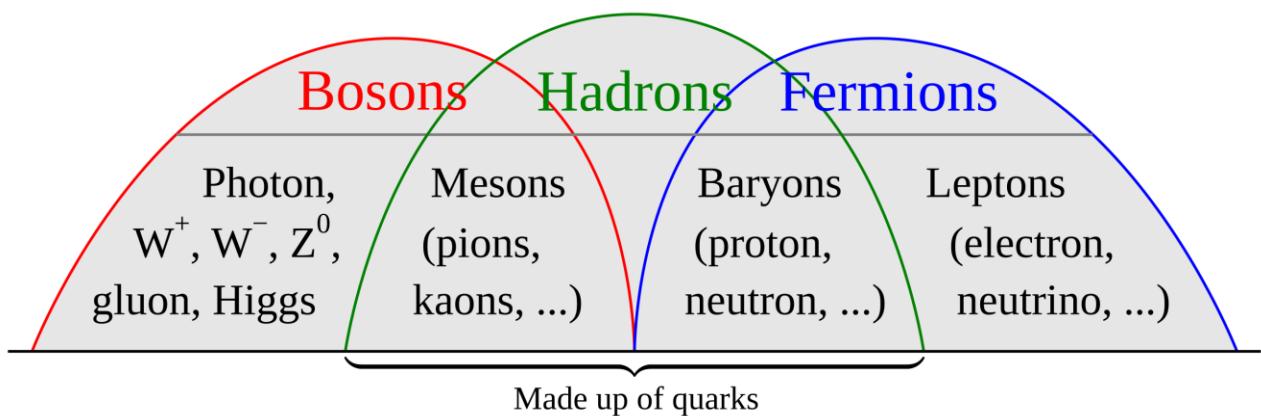
PION Physics

<https://en.wikipedia.org/wiki/Pion>

Pions are the lightest Mesons and Hadrons

<https://en.wikipedia.org/wiki/Hadron>

<https://en.wikipedia.org/wiki/Meson>



In [particle physics](#), a **pion** ([/ˈpaɪ.ən/](#), [PIE-on](#)) or **pi meson**, denoted with the [Greek](#) letter **pi** (π), is any of three [subatomic particles](#): π^0 , π^+ , and π^- .

Each pion consists of a [quark](#) and an [antiquark](#) and is therefore a [meson](#).

Pions are the lightest mesons and, more generally, the lightest [hadrons](#).

They are unstable, with the charged pions π^+ and π^- decaying after a mean lifetime of 26.033 nanoseconds (2.6033×10^{-8} seconds)

The neutral pion π^0 decaying after a much shorter lifetime of 85 attoseconds (8.5×10^{-17} seconds).^[1] Charged pions most often decay into muons and muon neutrino (anti)